

12-16 Kid Pitch Softball Rules & Regulations

1. Shall follow the Babe Ruth Softball Rules & Regulations as well as Germantown Baseball Inc., By-Laws in which most of the provisions are below
2. 12 to 16 division is a Kid Pitch division.
 - a. 12U pitching distance is 40 feet from Home Plate.
 - b. 14/16U pitching distance is 43 feet from Home Plate.
 - c. Shall use 12" softball.
3. Coach Positions on or near the field shall be allowed following these guidelines.
 - a. On offense, First & third coaches box, and dugout area are the only places coaches may be.
 - b. On defensive coaches must be by their dugouts.
 - c. Umpire on field has final determination for Coach positions due to safety and effect of play.
 - d. Umpire shall call Coach Interference in event any coach interferes with any live play situation.
1. Batting Order
 - a. Every Player shall be on the batting order and shall bat in the order given to the scorekeeper before the start of the game.
 - b. If batting out of order is found and protested by the opposing manager, the ruling under Babe Ruth Softball shall stand.
 - c. In event of injury, sickness, not able to play, if the batter does not make his/her turn normally at bat, the scorekeeper and umpire shall skip that player in rotation and that player may not return during that game either offense or defense.
 - d. In event Batter is not available to bat and still able to play, Umpire shall follow the Babe Ruth Softball Regulations for making a call.
2. Runners on Base
 - a. Runner may not pass a runner that is running in front of them. If so, the runner that was past is automatically out called by the umpire.
 - b. Runners may not leave the base until the release of the ball from the pitcher.
 - c. Runner may not be assisted physically from a coach, if so, the runner shall be automatically out once "time" has been called by the Umpire.
 - d. Runner who have missed a base may return to properly touch a base, opposing coach must protest miss bases after time has called as followed by Babe Ruth Softball Regulations.
3. Time Outs
 - a. Offense gets two time outs per inning not counting injuries and visits to pitchers
 - b. Defense gets two time outs per inning not counting injuries
 - c. A second visit to the pitch automatically removes that pitcher from pitching.
 - d. Umpires discretion on offense and defense times outs.
4. Injuries
 - a. If an injury happens during Live play, the play shall continue until "Time" has been called by the umpire.
5. Official Game
 - a. Official Game has been declared when the game has reached its time limit, reached the minimal number of innings, or has reached the mercy rule
 - b. Game Time limit is 90 minutes and shall be kept by the umpire.
 - c. Minimal number of innings is 3 and max is 6 if not tied. Games can not end in a tie.

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- d. 6 runs per inning per team allowed. When one team is ahead more than mathematically the game shall end after 3 innings.
 - e. Official Start of a game will be announced by the Umpire when the umpire states the home team to take the field and announced the start time.
 - f. There is a drop dead 15 minutes after time limit has expired, the umpire shall finish the batter before calling the game.
6. Official Bats
- a. Bats must follow the Babe Ruth Softball Rules and Regulations to be used during league play, each bat must have "Official Softball" or "Official Fastpitch" on the bat to be legal.
 - b. Any Bat that doesn't conform to the rules are illegal and shall not be used. Umpires if noticed before batter is in the batter box shall remove the bat.
 - c. A Batter that is in the box with an illegal bat and is caught by the opposing manager, the umpire shall follow the Babe Ruth Softball Regulations in making a ruling on the field.
7. Protest
- a. Anytime a protest is called, the Umpire shall notify the Scorekeeper to note in the scorebook.
 - b. If an umpire can use the Babe Ruth Softball rule book to find the correct call in a timely manner, the umpire shall handle it.
 - c. In event the umpire is not able handle the protest, all information shall be recorded in the scorebook, umpire shall finish the game and Vice President shall handle the protest after the game.
8. Defense/Offense
- a. No defense player shall advance in front of the pitcher before the pitch is thrown, Umpire shall call catcher interference if incident does occur.
 - b. Defense players shall not block or impeded any runner without making a play. Interference shall be called.
 - c. Offense players shall not block or impeded any defense player making a play on the ball. Obstruction shall be called. Offense players shall make every attempt to not physically make contact to any defensive player. Umpires discretion shall rule on this and shall follow the Babe Ruth Softball Rules and Regulations.
 - d. Free defensive substitution on any position and shall maintain same batting order throughout substitutions except for Pitcher.
 - e. Pitcher substitution follow Babe Ruth Softball Rules and Regulations and shall stay in the same batting order as originally given to the scorekeeper
 - f. Any player who arrived after game has started and not on the batting order given to the scorekeeper, shall be placed at the end of the line up.
 - g. Courtesy runner may be used for the catcher with two outs. Last out will run for the catcher.
 - h. Stealing is allowed and In field fly is in effect.
 - i. Illegal Pitches shall be called by the umpire however Umpire shall notify pitcher of the improper mechanic.
9. Umpires

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- a. Two umpires shall be used however one is mandatory. When two umpires are on site, one shall work shall be the “home plate” umpire and the other shall be the “field” umpire. When one is used, umpire shall be at “home plate”
- b. Umpires shall used protection gear while at “home plate”.